

# JStudy

A brief intro to code coverage, JS promises, and asynchrony

# Code Coverage

- Statement Coverage

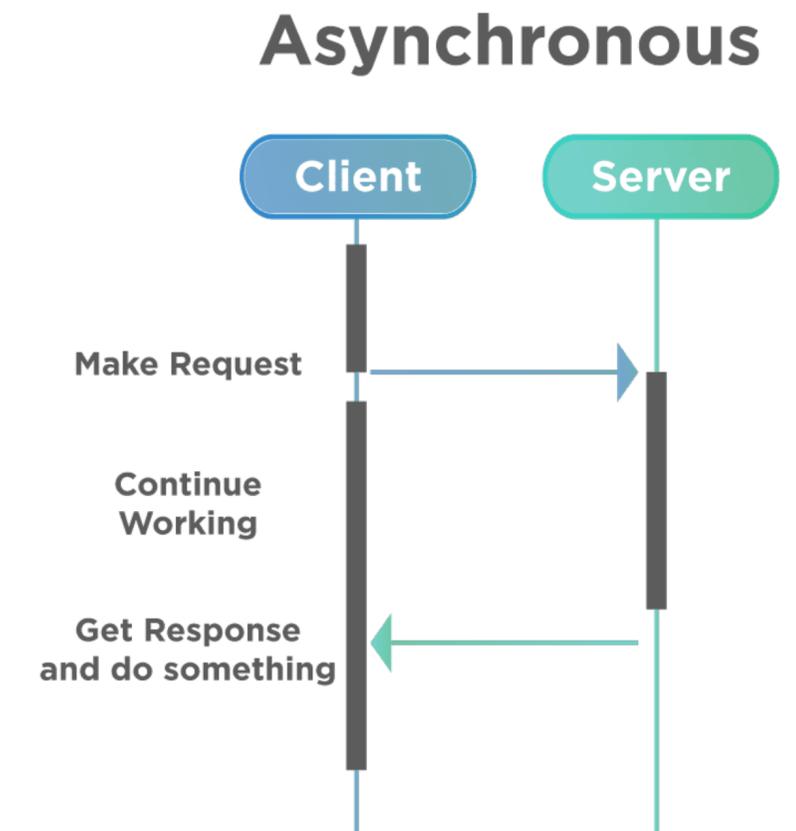
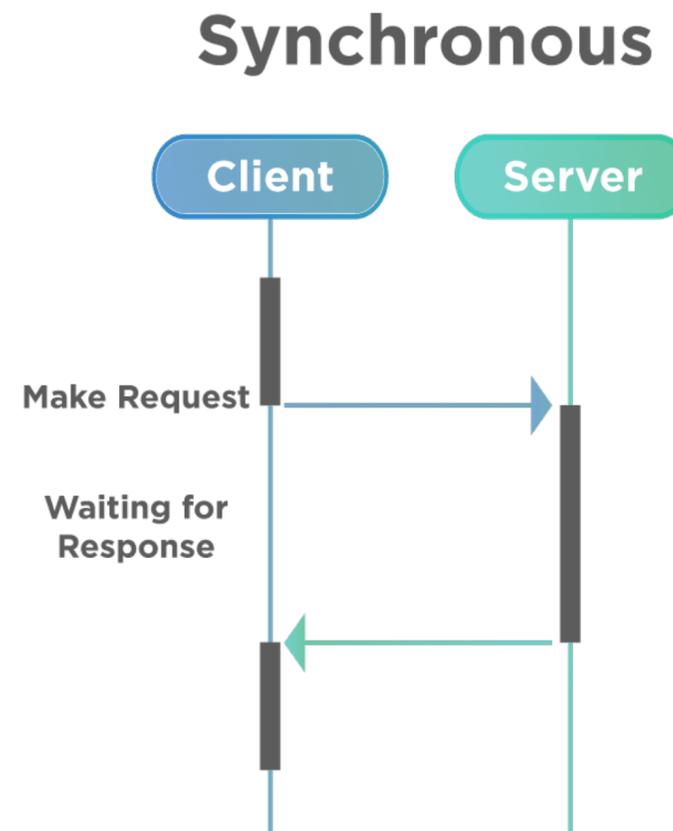
- Branch Coverage

```
1.  const deleteDir = async (dirname, options = {}) => {
2.    return new Promise((resolve, reject) => {
3.      rimraf(dirname, { ...options, glob: false }, err => {
4.        if (err) {
5.          reject(err);
6.        } else {
7.          resolve();
8.        }
9.      });
10.    })
11.  };
12.
13.  const deleteEmpty = (cwd, options, cb) => {
14.    if (typeof cwd !== 'string') {
15.      return Promise.reject(new TypeError('expected the first argument to be a string'));
16.    }
17.
18.    if (typeof options === 'function') {
19.      cb = options;
20.      options = null;
21.    }
22.
23.    if (typeof cb === 'function') {
24.      return deleteEmpty(cwd, options)
25.        .then(res => cb(null, res))
26.        .catch(cb);
27.    }
28.  }
```

# Asynchronous Code

```
readFileAsync(path) {  
  // read the file at "path"  
  
  // mechanism to inform end of task  
  
  // return  
}  
  
Main() {  
  readFileAsync(path);  
  doOtherStuff();  
}
```

These don't block execution



# Asynchrony in JavaScript

- Promises
- `async/await`
- Callbacks

# JavaScript Promises

## Promise Definition:

The `Promise` object represents the eventual completion (or failure) of an asynchronous operation and its resulting value.

## Promise States

A `Promise` is in one of these states:

- pending: initial state, neither fulfilled nor rejected.
- fulfilled: meaning that the operation was completed successfully.
- rejected: meaning that the operation failed.

## Example promise

```
const myPromise = new Promise((resolve, reject) => {
  setTimeout(() => {
    resolve('foo');
  }, 300);
});
```

# Asynchronous code with Promises

```
function readFileAsync(path) {
  return new Promise(function (resolve, reject) {
    readFile(path, function (err, result) {
      if (err) {
        reject(err);
      } else {
        resolve(result);
      }
    });
  });
}
```

```
function main() {
  var path = '/path/to/file'
  readFileAsync(path)
    .then(function onResolve(result) {
      // do something with result
    })
    .catch(function onError(error) {
      // handle error
    })
}
```

# Asynchronous code with await

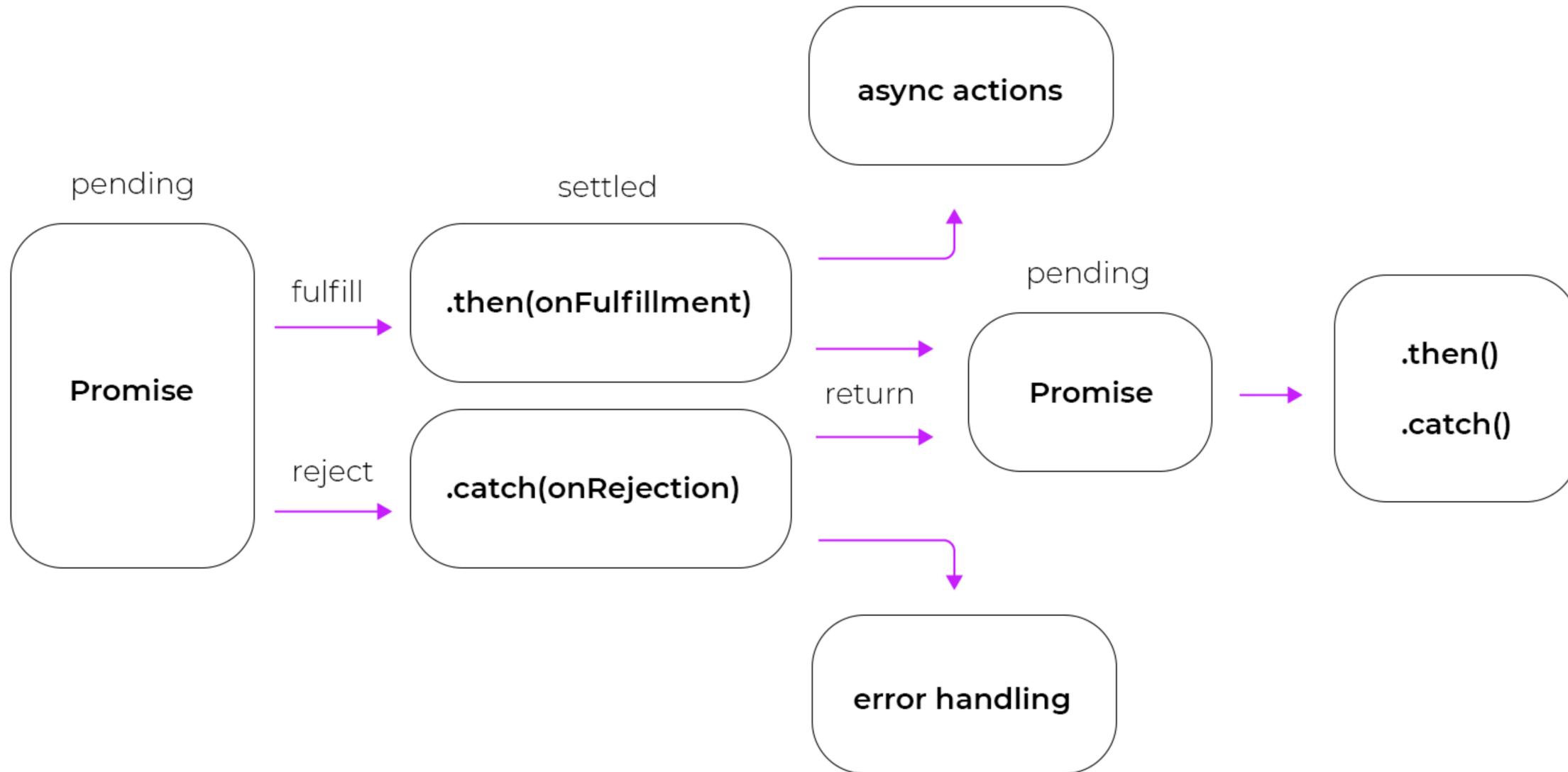
The `await` operator is used to wait for a Promise.

It can only be used inside an `async function` within regular JavaScript code

- pauses async function execution until promise settlement.
- resumes execution after fulfillment.
- When resumed, the value of fulfilled Promise is returned.
- If the Promise is rejected, the `await` expression throws the rejected value.

```
async function main() {
  var path = '/path/to/file'
  try {
    var result = await readFileAsync(path)
    // do something with result
  } catch (error) {
    // handle error
  }
}
```

# Promise Behavior

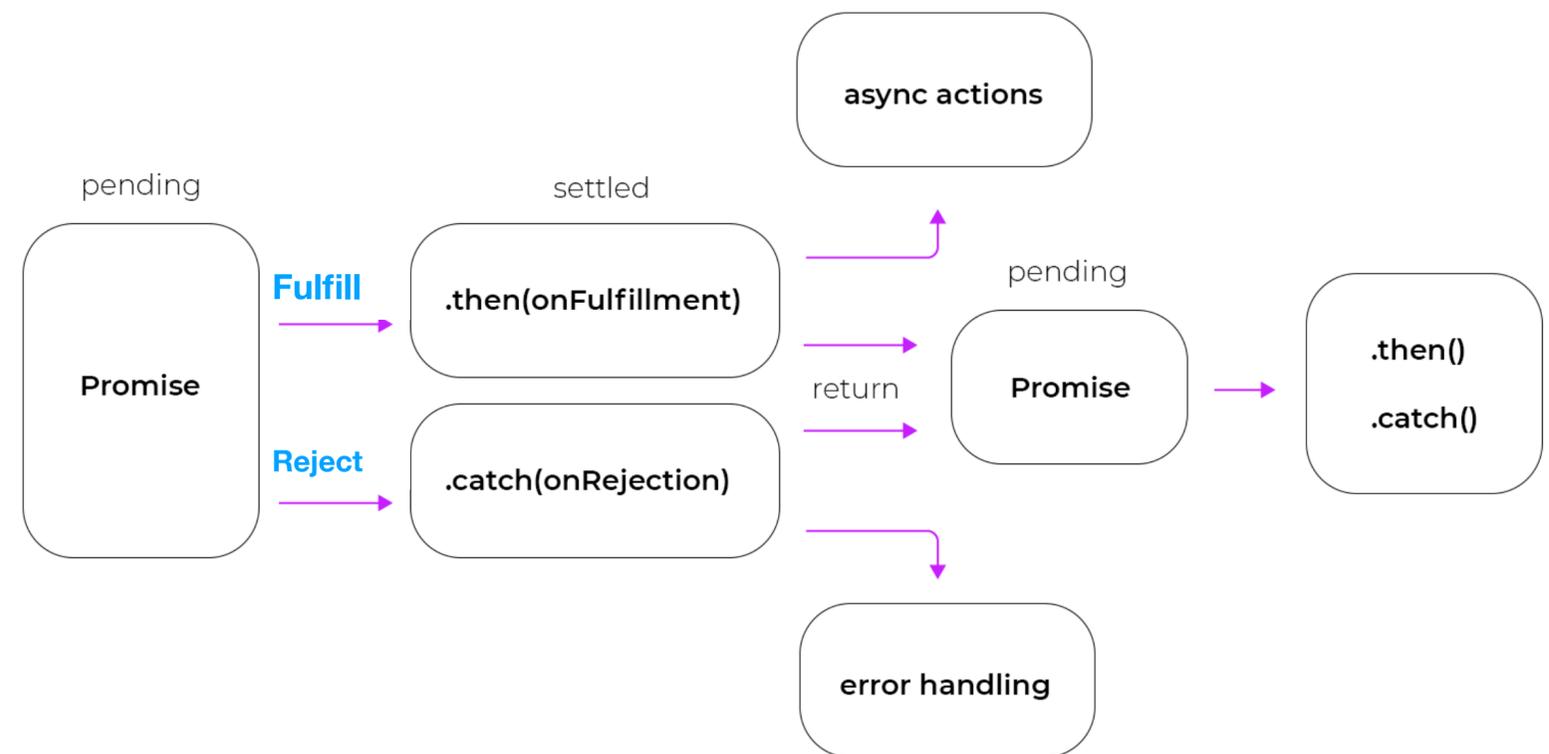


# Promise Settlement

Promises can be settled by calls to “resolve” and “reject” arguments

```
const myPromise = new Promise((resolve, reject) => {  
  setTimeout(() => {  
    resolve('foo');  
  }, 300);  
});
```

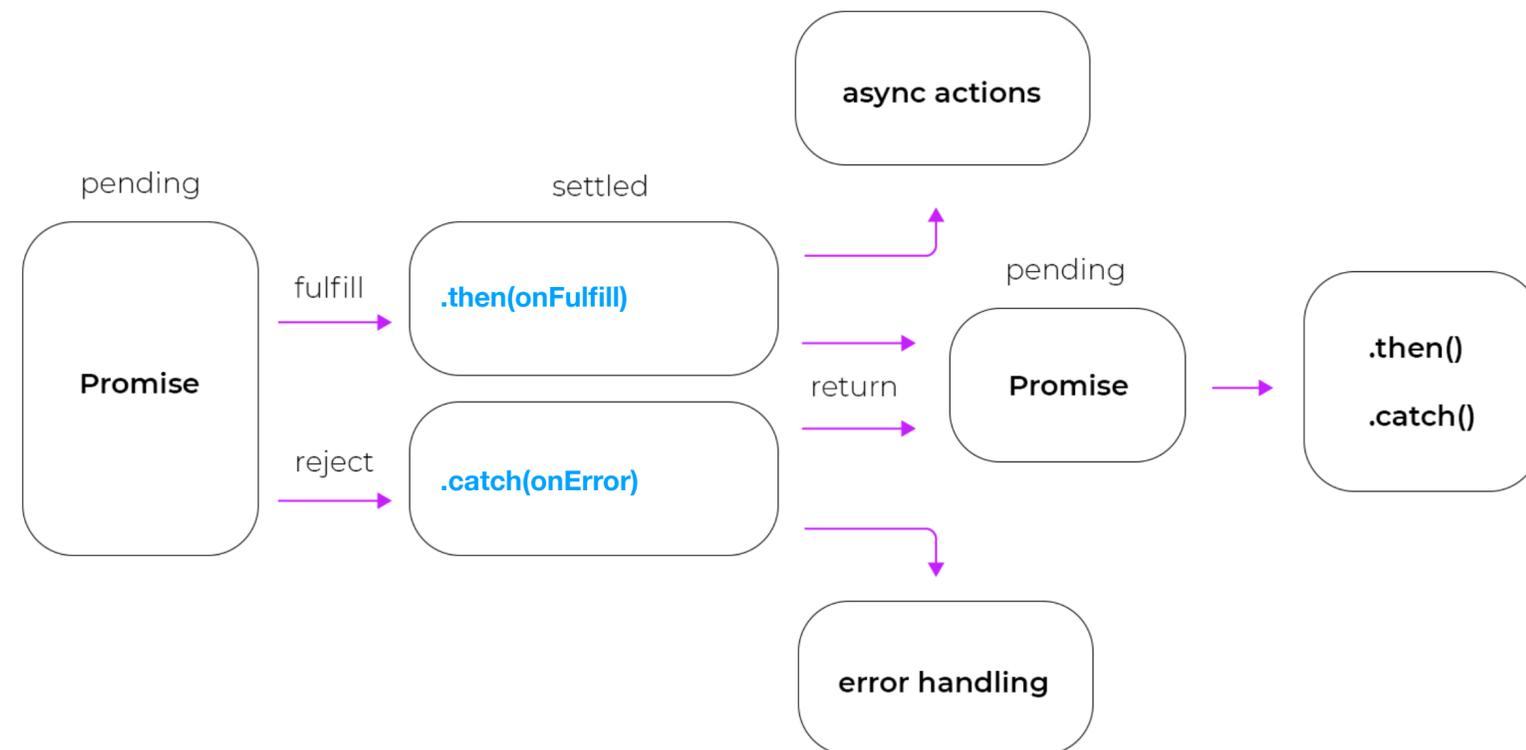
```
const myPromise = new Promise((resolve, reject) => {  
  setTimeout(() => {  
    reject(new Error('error'));  
  }, 300);  
});
```



# Promise Reactions

We can register reaction handlers on promises using `.then` and `.catch`

```
const myPromise = new Promise((resolve, reject) => {  
  resolve(777);  
});  
  
// At this point, "myPromise" is already settled.  
myPromise.then((val) => {  
  // Do something with val  
});
```

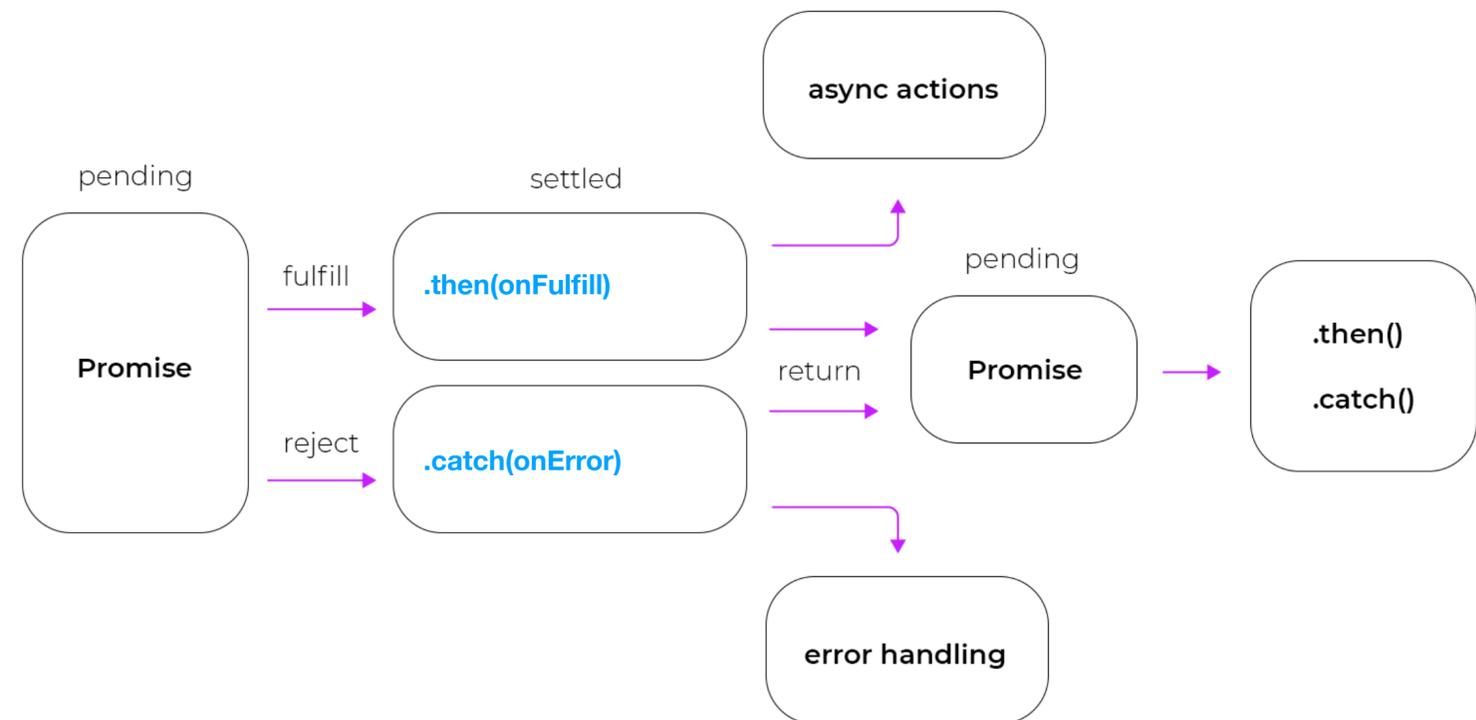


# Promise Reactions (Chaining)

**.then** and **.catch** return promises themselves, so we can chain reactions:

```
const myPromise = new Promise((resolve, reject) => {
  resolve(777);
});

// At this point, "myPromise" is already settled.
myPromise.then((val) => {
  // Do something with val
  return val * 2;
}).then((val) => {
  // Do something else with val
}).catch((err) => {
  // handle any errors occurred in this chain.
})
```



# Promise reaction handlers

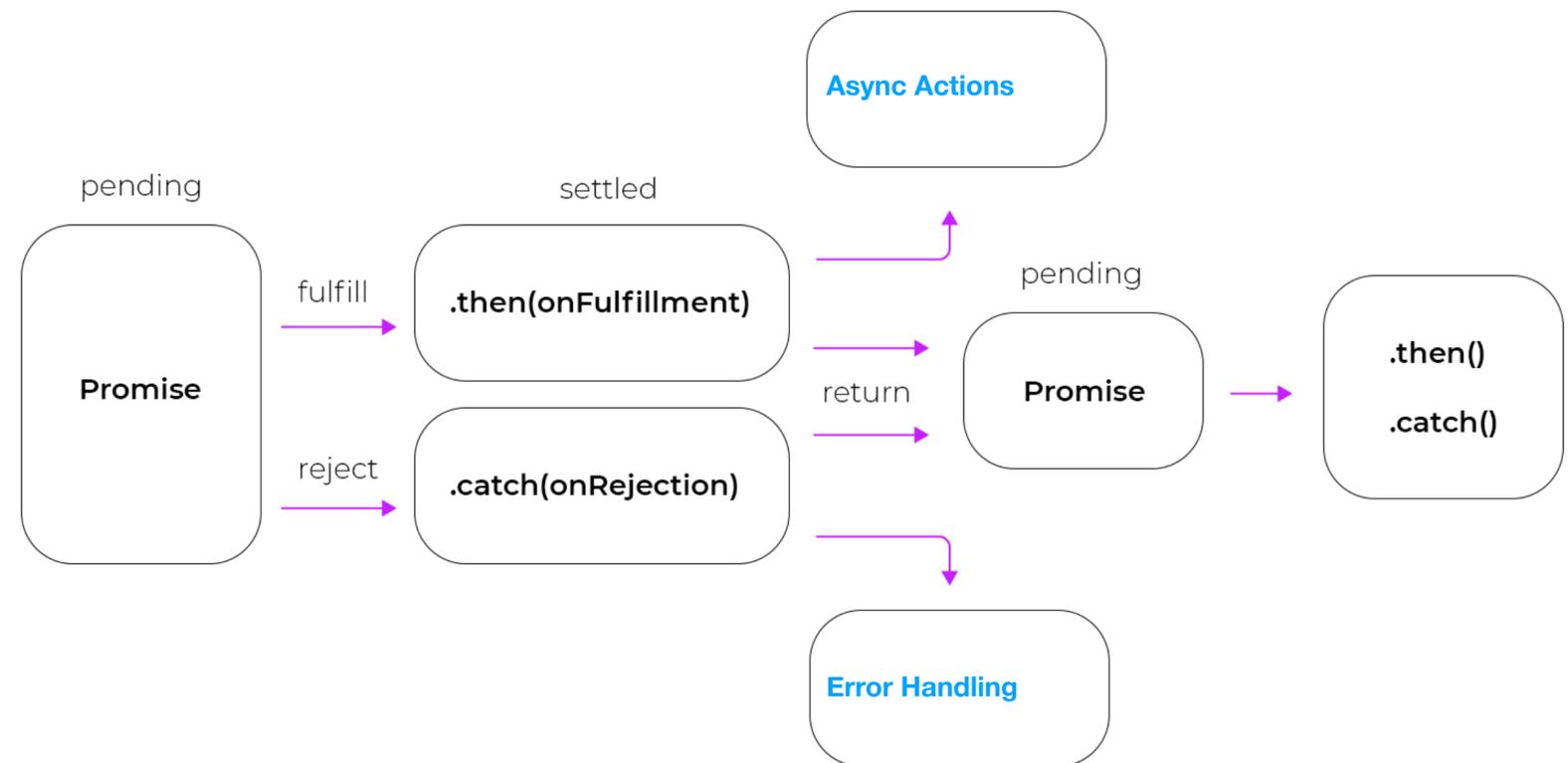
```
const myPromise = new Promise((resolve, reject) => {  
  resolve(777);  
});
```

```
myPromise.then((val) => {  
  Return val * 2;  
});
```

Async Action

```
myPromise.catch((err) => {  
  console.error(err);  
});
```

Error handling



# Wrap up

- Code Coverage
- Javascript Promises
- `async/await`
- Asynchronous code coverage

