Acceptance Test Plan - Alpha						
Steps		Expected Results	Observations	Comments		
1.	Connect the reader onto the simulator. Ensure that both the reader and simulator is turned off.	The reader connects with minimal difficulty. The reader's light remains off.				
2.	Power the simulator and reader on.	The reader's light turns on as it receives power.				
3.	Open the software application on the smartphone. Ensure that the smartphone is not connected to the software application on the reader.	The main menu of the software application is displayed. The software application indicates that it is not connected to any device.				
4.	Connect the smartphone to the reader via Bluetooth. The distance from the reader and the smartphone must be no more than 10m.	The smartphone successfully connects to the reader. The software application indicates that it is connected to the reader.				
5.	After 5 minutes, check the status of the smartphone application.	The software application indicates that it is still connected to the reader.				
6.	Disconnect the connection between the reader and the smartphone.	The software application indicates it is no longer connected to the reader.				
7.	Remove the existing Bluetooth pairing between the reader	The expected results from steps 3-5 results are observed.				

	and the smartphone. Repeat steps 4-6.		
8.	Click on 'Settings'. Click on the 'Acceptance Test' option. Wait for 5 minutes then observe the software application	The software application displays the engine RPM, the engine oil temperature and vehicle speed within reasonable bounds. The values are updated at least once per 5 seconds.	
9.	Click on 'Logs' and select the newly created log. Compare the values of the logs and the scripted values of the simulator.	The repeating pattern in the newly created log matches the values of the simulator.	
10.	Close the software application on the smartphone. Wait for 5 minutes then open the software application	The main menu of the software application is displayed. The software application indicates that it is connected to the reader.	