Appendix A.

Photographic Damage Mapping

Stawamus Chief

Figure A1: Key plan of Chief photographic damage mapping windows

<table>
<thead>
<tr>
<th>Chief Trace Mapping Legend:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Blue: Damage Trace</td>
</tr>
<tr>
<td>Red: Pre-existing Discontinuity</td>
</tr>
</tbody>
</table>
Figure A2: Chief damage mapping window 1

Figure A3: Chief damage mapping window 2
Figure A4: Chief damage mapping window 3

Figure A5: Chief damage mapping window 4
Figure A6: Chief damage mapping window 5
Figure A7: Key plan of Diavik photographic damage mapping windows
Figure A8: Diavik damage mapping window 1-1

Figure A9: Diavik damage mapping window 1-2
Figure A10: Diavik damage mapping window 2-1

Figure A11: Diavik damage mapping window 2-2
Figure A12: Diavik damage mapping window 3-1

Figure A13: Diavik damage mapping window 3-2
Figure A14: Diavik damage mapping window 4-1

Figure A15: Diavik damage mapping window 4-2
Figure A16: Diavik damage mapping window 5-1

Figure A17: Diavik damage mapping window 5-2
Figure A18: Diavik damage mapping window 6-2

Figure A19: Diavik damage mapping window 7-2